APPLICATION FOR DEMOLITION PERMIT

Issued Pursuant to the Provisions of the Code of the VILLAGE OF NORTHPORT

FEE \$	Phone: 631-261-	4145	Permit No	
C.O. \$	FAX: 261-7	7521	Approved _	, 20
C.C. \$ FOTAL \$				Director
ACE OF STRUCTUR	F. N	OTE. IF ST		C 100 VDC OD OLDE
	E: N HED HISTORIC REV			S 100 YRS. OR OLDE
CONFELTE ATTACK	ILD HISTORIC REVI	ILVV AFFLIC	ATION.	
SCTM # 0404 Zone _	Section	BI	ock	Lot(s)
ocation				
Size of structure(s) to be	demolished: Height		Square Foo	otage
	EXPLAIN BRIEFLY)			
low will you dispose of	debris?			
f excavation results how	w do you intend to fill?			
	start operations?			
, ,	•			
CARTING TAG	S MUST BE SUBMI	TTED STAT	ING DISPO	SITION OF DEBRIS
Fo	r utility notifications dia			⁷ 2-4480
NVS Industrial	CALL BEFORE Y I Code Rule 53 Mandate			nrior to excavation
NOTES:	Code Rule 33 Mandate	5 Z-10 DUSITIES	s days notice	prior to excavation
	ng Construction Code and the Cod as a condition on issuing a Permi	_	Northport	
2. FOR ALL BUILDING AND DE	MOLITION PERMITS: The Code of		thport can be foun	d online
At: http://www.ecode360. 3. A valid Permit will only be in		of §57 of the Worke	r's Compensation I	aw and §220-8 of the Disability
Benefits Law.				,
	AFFIDAV	IT OF PROPE	ERTY OWNER	
STATE OF NEW YORK}				
cc.				
SS:				
COUNTY OF SUFFOLK}				
				hoing duly sworn
				being duly sworn,
Deposes and says: That	he resides at		in the	Town or City
n tha Ctata of	Stre	eet that ha is own	or in foo of all	Town or City
n the State of Parcel of land shown on	the attached survey situ	that he is own late lying and	er in iee oi aii	I that certain lot, piece or the Incorporated Village o
	k proposed to be done u			
	cation and accompanyin		,	
Fl 1				
hat	Name of Applicant (p	nlassa nrint)		
s duly authorized by the			to make ar	pplication for a permit to
				d all the statements herei
Contained are true to de	eponent's own knowledg	ge.		
Sworn to before me this	day	Owner		
worn to before the this	uay		Sig	 gnature
Of	, 20	Applicant		
			Sig	gnature
Noton D. Isl		Address ₋		
Notary Publ	IL			
		Phone		